



- Tries (5 points) - an offensive player puts the ball in the scoring area, located between the front line of the field and the goal line, and relates them to the ground.
- Implementation (2 points) - any team player, made an attempt (usually the player who best striker of the ball) sets the ball at any point opposite the place where an attempt was made, and strikes on goal. If he gets (ie, the ball flies over the crossbar and between the vertical poles, even above them), the attempt is sold. An opponent must be in your student's zone.
- Free kick (3 points) - for some violations of rules (see below), the judge shall appoint a penalty. If the team has received the right to do, decides to break it, then the ball is set at the point where the violation occurred, and one of the players hits the gate.
- Drop-goal (3 points) - any player when the ball is in play, has the right to strike on goal. To do this he must drop the ball and when he hits the ground, hit it (shots with hands allowed). In principle, such shocks (English drop kicks) can be done when implementing a penetration and a penalty, but usually in these cases, they are not used.